

NECEROS.COM
1.12

SAVING THROWS	TOTAL	CLASS BASE	ABILITY	ENHANCE	
FORT FORTITUDE					
REF REFLEX					
WILL WILLPOWER					

FEATS & FEATURES

CLASS FEATURES, RACIAL FEATURES, FEATS AND CHARACTER FEATURES

[illegible]

ARMOR & SHIELD	ENHANCE AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	SIZE	MATERIAL

[illegible]

CLASS		SKILLS				ARMOR PENALTY
		TOTAL	RANKS	ABILITY TRAINED		
☐ ACROBATICS ♦	DEX					
☐ APPRAISE	INT					
☐ BLUFF	CHA					
☐ CLIMB ♦	STR					
☐ CRAFT:	INT					
☐ CRAFT:	INT					
☐ DIPLOMACY	CHA					
☐ DISABLE DEVICE ♦	DEX					
☐ DISGUISE	CHA					
☐ ESCAPE ARTIST ♦	DEX					
☐ FLY ♦	DEX					
☐ HANDLE ANIMAL	CHA					
☐ HEAL	WIS					
☐ INTIMIDATE	CHA					
☐ KN:	INT					
☐ KN:	INT					
☐ KN:	INT					
☐ KN:	INT					
☐ KN:	INT					
☐ KN:	INT					
☐ LINGUISTICS	INT					
☐ PERCEPTION	WIS					
☐ PERFORM	CHA					
☐ PROFESSION:	WIS					
☐ RIDE ♦	DEX					
☐ SENSE MOTIVE	WIS					
☐ SLEIGHT OF HAND ♦	DEX					
☐ SPELLCRAFT	INT					
☐ STEALTH ♦	DEX					
☐ SURVIVAL	WIS					
☐ SWIM ♦	STR					
☐ USE MAGIC DEVICE	CHA					
☐						
☐						
☐						

MARK A ☐ TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS.
SKILLS MARKED WITH ♦ ARE APPLIED ARMOR CHECK PENALTIES

EXPERIENCE SLOW ☐ MEDIUM ☐ FAST ☐			/			
INIT INITIATIVE			SPEED	FLY	SWIM	CLIMB
DR DAMAGE REDUCTION						
SR SPELL RESIST						
AP ACTION POINTS						
RESISTANCES						
RESISTANCES						

PROFICIENCIES	

[illegible]

WORN EQUIPMENT	
EQUIPMENT SLOTS FOR MAGIC ITEMS	
HEAD	
FACE	
THROAT	
SHOULDERS	
BODY	
TORSO	
ARMS	
HANDS	
RING	
RING	
WAIST	
FEET	

WEALTH	
CURRENCY	TREASURE
P	
G	
S	
C	
OTHER	

BAGS & CONTAINERS			
DATE	CONTAINER	VOLUME	WEIGHT

NOTES

ABILITY DCs

SAVE DC

LEVEL

MAXIMUM SPELLS PER DAY

TOTAL KNOWN

		TOTAL	CLASS BONUS	ABILITY BONUS		
	0					
	1st					
	2nd					
	3rd					
	4th					
	5th					
	6th					
	7th					
	8th					
	9th					

SHORT:
25ft +
5ft / 2 LVL

MEDIUM:
100ft +
10ft / LVL

LONG:
400ft +
40ft / LVL

POWER POINTS

TOTAL

CLASS

ABILITY

OTHER

POINTS USED

FAMILIAR & COMPANION

SPECIAL QUALITIES

NAME

RACE/TEMPLATE

CLASS

LEVEL/HD

ABILITY

TOTAL

DEFENSES

TOTAL

LEVEL/HD

TOTAL

STR

STRENGTH

AC

ARMOR CLASS

HP

HIT POINTS

DEX

DEXTERITY

FORT

FORTITUDE

CON

CONSTITUTION

REF

REFLEX

INT

INTELLIGENCE

WILL

WILLPOWER

WIS

WISDOM

SPD

SPEED

CHA

CHARISMA

CMB

MODIFIER

CMD

MODIFIER

ATTACK

1ST

ATTACK BONUSES

2ND

3RD

4TH

DAMAGE & CRIT

SPELLS & POWERS															
LEVEL	NAME & DESCRIPTION				SAVE DC	SR	PG	LEVEL	NAME & DESCRIPTION				SAVE DC	SR	PG